

Handlebody decompositions

Theorem: Every manifold admits a handle decomposition

Surfaces

0-handle



$$D^0 \times D^2$$

1-handle



$$D^1 \times D^1$$

2-handle



$$D^2 \times D^0$$

$\partial D^1 \times D^1 = \text{Attaching Region}$
 $\partial D^1 \times \text{core} = \text{core}$

$\partial D^2 \times D^0 = \text{Attaching Region}$

Ex:



\approx



Annulus
 $S^1 \times I$

Ex:



$$S^2 = 0h \cup 2h$$

Ex:



$$0h \cup 1h \cup 1h \cup 2h \rightarrow T^2$$



Ex:



\approx



Möbius band

Fact: $\chi(S) = \#0\text{-handles} - \#1\text{-handles} + \#2\text{-handles}$
 (Disks) (bands)

3-manifolds

0-handle



$$D^3 \times D^0$$

1-handle



$$D^1 \times D^2$$

$$\partial D^1 \times D^2 = \text{Att. Region}$$

$$\partial D^1 \times \{0\} = \text{Core}$$

2-handle



$$D^2 \times D^1$$

$$\partial D^2 \times D^1 = \text{Att. Region}$$

$$\partial D^2 \times \{0\} = \text{Core}$$

3-handle



Ex:



$$S^3 = 0\text{-handle} \cup 3\text{-handle}$$

4-manifolds

0-handle

$$D^4$$

1-handle

$$D^1 \times D^3$$

2-handle

$$D^2 \times D^2$$

3-handle

$$D^3 \times D^1$$

4-handle

$$D^4 \times D^0$$

1-handles must be attached to $\partial D^4 = S^3 = \mathbb{R}^3 \cup \{\infty\}$
 The attaching region is $\partial D^1 \times D^3 = S^0 \times D^3$



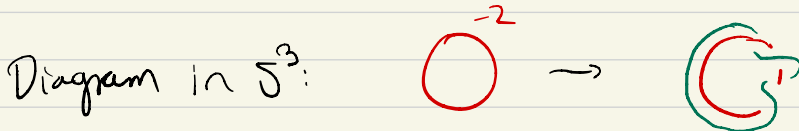
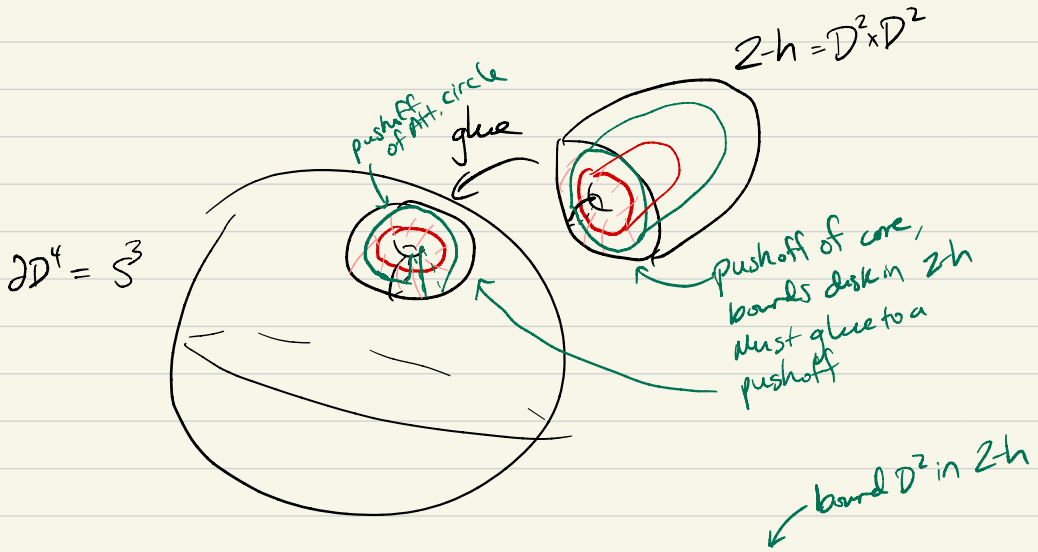
think "wormhole"

The attaching region of a 2-handle is $\partial D^2 \times D^2 = S^1 \times D^2$
 Attaching circle is $S^1 \times \{0\}$

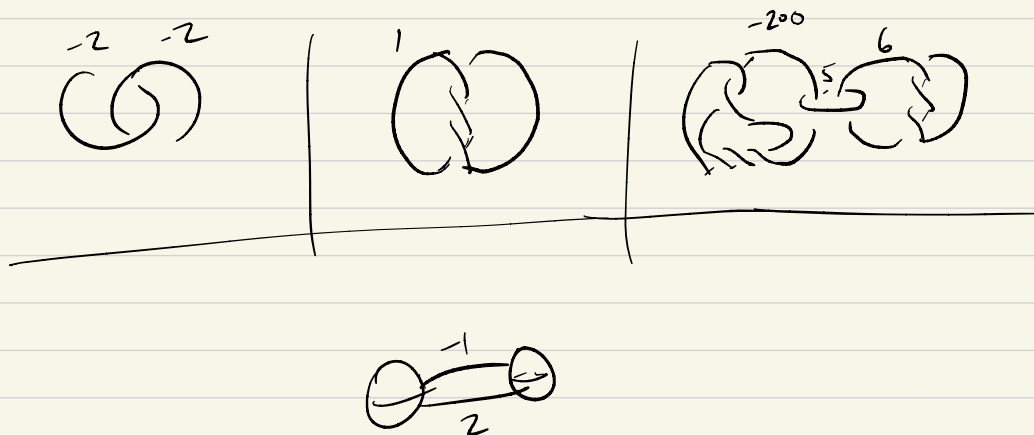


Data needed for a 2-handle attachment is:

- Attaching circle (can be knots)
- Framing: How do we glue the attaching region $S^1 \times D^2$ in Z_h to a nbhd of the knot in $2B^4 = S^3$. There are \mathbb{Z} -many ways to do this



Ex: Some blue prints for 4-manifolds:



Ex: Well-known 4-manifolds:

- $S^4 = 0-h \cup 4-h$
- $S^1 \times S^3 = 0-h \cup 1-h \cup 3-h \cup 4-h$
- $S^2 \times S^2 = \text{two circles} \cup 4-h$
- $\mathbb{C}P^2 = 0^1$
- $\overline{\mathbb{C}P}^2 = 0^{-1}$